### openCRX Feature Acceleration: DataBindings

Version 1.11.0



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### 1 About the Feature

Data bindings for **PropertySet** allow to add **user-defined fields** to **CrxObject** (and hence to virtually any openCRX object) as follows:

- 1. add the field as feature definition to the ui customizing
- 2. customize the new feature in ui customizing

#### Example:

```
<featureDefinition>
  <org.openmdx.uil.FeatureDefinition qualifiedName="org:opencrx:kernel:accountl:Contact:Custom!custom1">
     <type>org:w3c:string</type>
     <multiplicity>0..1/multiplicity>
     <changeable>true</changeable>
   </_object>
   < content/>
 </org.openmdx.uil.FeatureDefinition>
</featureDefinition>
<elementDefinition>
 <org.openmdx.ui1.ElementDefinition name="org:opencrx:kernel:account1:Contact:Custom!custom1">
   <_object>
     <active>true</active>
     <toolTip>
       <_item>Custom field 1</_item>
     </toolTip>
     <label>
       < item>Custom 1</ item>
     </label>
     <dataBindingName>org.opencrx.kernel.gui.generic.servlet.StringPropertyDataBinding</dataBindingName>
   < content/>
 </org.openmdx.uil.ElementDefinition>
</elementDefinition>
```

#### Advantages of this new feature:

- There is no limitation regarding the number of user-defined attributes whereas user-definable attributes (userXXX) modeled into the class CrxObject are limited to 4 single-valued attributes and 1 multi-valued attribute of each type.
- Attributes can be added to (removed from) classes without the need to change the model and hence it is sufficient to be familiar with the customization of openCRX in order to "extend" a class (i.e. it is not necessary to be familiar with UML modeling, MOF restrictions, etc.).
- Attributes can be added to (removed from) classes without the need to change the DB schema; all the required tables already exist in the standard distribution of openCRX.
- Attributes can be added to (removed from) classes without the need to recompile/rebuild openCRX; it is sufficient to deploy the new/changed ui customization files.
- Attributes can be customized exactly like regular openCRX attributes (including placement at will in respective Inspectors).

### 2 Implementation

The following data binding classes for **Property** will be implemented:

- BooleanPropertyDataBinding
- DecimalPropertyDataBinding
- IntegerPropertyDataBinding
- DatePropertyDataBinding
- DateTimePropertyDataBinding
- StringPropertyDataBinding

In combination with (the already existing feature) domain reference it is also possible to define code value attributes.

In order to make the mapping ui element  $\leftarrow \rightarrow$  object feature customizable, an extension of openMDX/portal is also required (currently, the mapping is 1:1 and feature values are accessed in a hard-coded way using refGetValue(), refSetValue(), ...):

Data bindings will allow to

- intercept the feature access with busines logic;
- access features of referenced or composite objects
- ...

Data bindings are an extension point of **PortalExtension\_1\_0**. The DefaultDataBinding accesses features using the RefObject\_1\_0 operations.